



CGI Generalist • Animator

cliffordsage@gmail.com
+44 751 842 2394 (London UK)
(0751 842 2394)

[linkedin.com/in/clifford-sage](https://www.linkedin.com/in/clifford-sage)
cliffordsage.com
[Portfolio](#)

Summary

CGI artist and designer with a wide range of skills including modeling, landscape design, animation, and creative direction. Experienced in character design and rigging, creating bespoke 3D worlds for interactive live performances, video, and VR. Expert in communicating a creative vision while embracing team collaboration and problem-solving.

Experience

CGI Artist • Designer • Freelance • From 11/2021

- Lead CGI Artist for live stream / moving image exhibition at (Tate Gallery St Ives, UK)
Sammy Lee: Aviary • Level Design • Programmer/ Developer • Animation •
Simulation Programmer • Technical Assistance • Audio Integration
- VR Animation for (Bergen Kunsthall *Gallery*, Norway) • CGI Artist • Animator
Technical Assistance

CGI Artist • Designer • Off World.live, London • 5/2020 - 5/2021

CGI Artist / Designer • Animator • Programmer/ Developer • Client Liaison • Audio/Visual
Supervisor for live-streaming (Resident Advisor) series Club Quarantäne for Jägermeister
and Asahi

Virtual Reality Designer • Candice Lin Exhibition • 7/2019 - 7/2020

Designer of VR installation in (Guangdong Times Museum China, Spike Island UK,
Govett-Brewster, New Zealand)

CGI Artist • Designer • Lee Gamble Studio London • 3/2019 - 9/2021

Moving Image and Live visuals for (Hyperdub Records)

Design, developer/Animation Programmer • Audio Interactive Design for Live
Performances:

- Retextured Festival (London, 2019)
- Dark Mofo Festival (Tasmania, 2019)
- Atonal Festival (Berlin, 2019)
- Rewire Festival (Holland, 2021)
- LEV Festival (Spain, 2021)

Animator • Rigger • Sidsel Meineche Hansen • 9/2019

Game Installation for (Chisenhale Gallery), London

Lead CGI Artist • Designer • Lawrence Lek Studio London • 1/2016 - 3/2019

- Lead CGI artist for AIDOL Film Design & Development for Animation & Programming
(Sadie Coles Gallery, London)
- CGI Artist, Design & Development for Animation & Programming VR Experience
(Whitechapel 10 Gallery, London)

- Lead CGI artist for 'Geomancer' film nominated for Jarman Award (Jerwood Gallery London)

CGI Artist • Designer • Werkflow Studio London • 2/2013 - 1/2016

3D Modeller • Rigging Animation • Landscape Designer • Character Development
Client Liaison

CGI Artist • Designer • Freelance • 6/2010 - 2/2013

- Museum of Modern Art New York • CGI artist, 3D Modeller commissioned for film 'Back, Here Below, Formidable'
- Pompidou Centre Paris • CGI Artist / Designer for Experimental Film 'Zen Studios'
- British Film Institute London • Live A/V Performance 'Orientation'

Personal work Exhibits, Performances

- Rewire Festival, The Hague, Netherlands, 2021
- Vital Capacities, UK, 2020
- L.E.V Festival, Madrid, Spain, 2019
- Genot Centre, Prague, Czech Republic, 2019
- ICA, London, UK, 2019
- Club Adriatico, Ravenna, Italy, 2018
- AGM, Somerset House, London, UK, 2018
- ICA, London, UK, 2017
- BFI, London, UK, 2010

Education

2010 - MA, Royal College of Art, London, Visual Communications, Moving Image

2007 - BA, Liverpool John Moores University, UK, Graphic Arts, Sound Design

2004 - BTEC, Southport/ Western College, UK, Graphic Design & Multimedia